

### KIT LIST FOR SUMMER CAMPS

Essential Clothing to be Packed	No. of items	Packed
Long Trousers or Tracksuit Bottoms (not jeans as they rub and do not dry easily)	4	
Shorts	2	
T Shirts/Shirts (1 shirt with long sleeves and collar for protection on activities using harnesses)	7	
Sweatshirts/Jumper (1 thick for camping)	2	
Pants or Knickers	10	
Socks	10	
Thick warm socks for wearing inside wellingtons/walking boots	2	
Night Clothes	1	
Hair Brush and hair ties for long hair	1	
Wash Bag – NO AEROSOLS (Face cloth/sponge, soap, toothpaste, tooth brush, Shampoo)	1	
Trainers (1 old pair for canoeing)	2	
Indoor Shoes/Slippers	1	
Wellingtons (Rubber Boots) or Walking Boots	1	
Waterproof Coat	1	
Swimming Costume	1	
Towels	2	
Baseball Cap or Sun Hat	1	
Warm Woolly Hat (for camping)	1	
Sun Cream	1	
Thick warm Sleeping Bag for camping	1	
Water Bottle	1	
Large plastic bag for wet clothes	1	
Purse or Wallet marked with name of child (no more than £40 pocket money per week, please include some coins.	1	
Kit List so all clothes can be checked when re-packing to leave	1	
<b>Optional</b>		
Warm Jacket	1	
Smart Clothes for Disco!		
Rucksack (Named)		
Torch/Biro		
Camera (Disposable only)		
Teddy Bear		
Lip Balm		

1. Even during the Summer, the weather is unpredictable so it is essential that children bring the clothing listed.
2. **PLEASE NAME ALL BELONGINGS CLEARLY.** Trainers, towels, pants and socks are the most frequently mislaid things. Any items of clothing left behind will be returned if £5.00 p & p is sent to us, otherwise we give the items to charity at the end of the year.
3. **Duvets, pillows, pillowcases and bottom sheets are all provided.**
4. There is a large drying room.
5. If children are staying for two weeks, their laundry is done for them at no extra charge.
6. Please **DO NOT** send your child with any valuable items, particularly jewellery, etc., as we cannot guarantee it's safety. *PS – Hoodies, T-shirts and baseball caps with the Mill on the Brue logo can be pre-ordered – please contact the Office.*